

# CORRECTING ERRORS

## ALL POINTS PLAYED STAND

ERROR	RULE 27	REGULAR GAME	TIE-BREAK
Player serves from the wrong half of the court	a.		→correct immediately →service fault stands
Players are at wrong ends of the court	b.		→correct immediately →service fault does not stand
Player serves out of turn	c. & d.	<b>Game not completed</b> →correct immediately <b>Game completed</b> →order remains as altered →ball change 1 game later than agreed <b>Service fault in singles</b> →does not count <b>Service fault in doubles</b> →counts if partner serves out of turn →does not count if opposing team serves out of turn	<b>Even number of points</b> →correct immediately <b>Odd number of points</b> →order remains as altered <b>Service fault in singles</b> →does not count <b>Service fault in doubles</b> → counts if partner serves out of turn →does not count if opposing team serves out of turn
Player receives out of turn in doubles	e.		→order remains as altered until the end of the game →resume the original receiving order in the next game of that set in which the team in question is due to receive
Tie-break game instead of an advantage set	f.		<b>Only 1 point played</b> →correct immediately <b>After 2nd point was played</b> →finish set as a tie-break set
Standard game instead of a tie-break set	g.		<b>Only 1 point played</b> →correct immediately <b>After 2nd point was played</b> →set continues as an advantage set <b>Score reaches 8-8 or a higher even number, i.e., 10-10, 12-12, etc.</b> →play a tie-break
Advantage set or tie-break set instead of a match tie-break	h.		<b>Only 1 point played</b> →correct immediately <b>After 2nd point was played</b> →player or team that wins 3 games wins the set <b>Score reaches 2-2</b> →play a match tie-break <b>After 2nd point of 5th game in play</b> →continue set as a tie-break set